

KICK INTERNATIONAL ALL MARTIAL ARTS OFFICIAL RULES

KICKBOXING & MIXED MARTIAL ARTS RULES AND REGULATIONS

Under Authority of
The World Association of Kickboxing Organizations
Regular competition
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AMATEUR & PROFESSIONAL STATUS & RULE DIFFERENCES

Amateurs are not allowed to be paid a Fighter's Purse or win Money in an Amateur MMA Bout. If you have "**EVER**" been Paid a fighters PURSE or won any Prize Money in ANY Striking Sport (*such as: Kickboxing, MMA, Boxing, MuayThai*) you are considered a PROFESSIONAL and cannot compete on a Kick International Amateur card.

AUTHORITY: The regulations contained within this document constitute the official rules of KICK INTERNATIONAL, hereinafter referred to as (KICK) and must govern all KICK International Amateur only sanctioned events. Kick International is the national governing body for Kickboxing contact sports authorized in the United States under the direction of the World Amateur Kickboxing Organization. Kick International is exclusively established for amateur athletes seeking to advance their skills in competitive contact martial arts. These rules are mandated and must be adhered to for all KICK International Amateur events. Use of these rules does not necessarily carry the sanctioning of KICK International. To obtain a KICK International Amateur sanction, a properly signed sanction agreement must be submitted, which becomes a binding contract when signed by the promoter and designated staff Commissioner of KICK International. Promoters and all licensed individuals associated with any KICK sanctioned event shall acquaint themselves with all applicable rules, regulations of KICK as well as State governing authority, all events to be sanctioned will be forwarded to the appropriate state authority for pre notification and post reporting purposes. The organization of KICK International or any accredited and affiliated organizing body must be the only authority for any amateur participation at any event to be sanctioned under direct authority of KICK International. Any questions and interpretations should be referred to the event inspector or representative on site. The authority of the office and event representative shall be respected. No one shall interfere with the event representative's duties; use foul language or threats of physical harm.. Upon request free admission and or tickets must be provided to the appropriate State authority which allows total access to the competitors, officials and dressing area without restraint. All officials, administrative personnel, and participants of Kick International must be available to appear before any State authority as requested to truthfully answer any appropriate inquiry which such personnel may have knowledge of including complaints, protests, intervention or suspensions which if deemed necessary or requested will be shared with such appropriate State authority. All KICK applications and applicable state or governing licenses and agreements must be issued as approved prior to any official publicity or announcements for the event are released.

This office may refuse to issue any permit to sanction, or individual license because of unavailability of a representative/liason/registrar, due to location of the event being inadequate or unsafe, or for any other reason considered by KICK International as not to be in the best interests of the public, individual, contestants, promoter, or officials of the sport of competitive contact kickboxing or MMA.

GENERAL PROVISIONS

1. DEFINITIONS

Amateur: means a person who has never received or competed for any purse or other article of value, either for participating in any contest or for the expenses of training therefore, other than a prize that does not exceed \$50 in value

Division: means the Department of Financial and Professional State Regulation-Division of State Professional Regulation.

Physician: means a person licensed under the Medical Practice Act of 1987 to practice medicine in all of its branches.

2. PUBLIC SAFETY

Maintenance of public safety standards must be maintained by promoters for all contests.

For adequate public safety, the promoter is responsible for ensuring that no liquid refreshments, bottled or canned drinks, unless poured into disposable cups by vendors at the time of sale, are permitted in any hall or facility where any contest is being held. If the contest is staged out-of-doors disposable cups also should be used on the site of the contest.

At the discretion of the sanctioning body, chairs may be required to be attached so that they are not portable.

Spectator seats shall be at least 8 feet from the performance area or platform. A physical barrier, if deemed necessary by the sanctioning body, shall be placed at a designated 8 feet from the performance area or platform and shall have at least 2 entrances. Security shall be placed at each of these entrances. The space immediately within 8 feet of the performance area or platform shall be under the jurisdiction of the sanctioning body or the promoter for use by designated working officials, contestants, their seconds, timekeepers, judges, referees, physicians, announcers, and medical representatives. Promoters are responsible for seeing that the working area is controlled and free of non-essential personnel. No Alcoholic beverages will be allowed on or near the working area officials' tables.

3. ADVANCE APPEARANCE OF CONTESTANTS

Athletes may be requested by the promoter, subject to availability and the approval of the sanctioning committee, to be present in the locale at least five days in advance of the date of which the bout is scheduled, for the purpose of training and publicity. Unless otherwise provided, the athlete's expenses for this purpose must be borne by the event producer. If an athlete fails to comply with this request KICK International after local/ regional review of requests and refusal may tender to the compliance committee of the Rules and Regulations Board a request for possible suspension or revocation of the athlete's registration

4. APPEARANCE FORFEITS

In the event the athlete fails to appear; the athlete will be suspended and considered for revocation of registration for cause.

5. CONTESTANTS MUST REPORT

Contestants must report to the KICK Representative, or the Athletic Inspector in charge of dressing rooms, at least one hour before the scheduled time of the event or at the time of the event or at the time specified by the event producer and KICK Representative.

6. AGE REQUIREMENT FOR CONTESTANTS

No adult athlete shall participate in a KICK amateur kickboxing contest or exhibition if less than 18 years of age. No one under the age of 18 may participate in any Kick International sanctioned competitive combative Mixed Martial Arts contest at any time.

7. REGISTRATION

REGISTRATION. All competitors must obtain an annual physical from a certified MD/physician and become a registered member of Kick International. All officials wishing to participate in a KICK International event are required to register and pay for their own annual membership. The registration must be completed fully with all information required or it will not be accepted. To provide a consistent platform for record keeping and safety of the competitors it is recommended that A KICK International registered athlete should not compete in any non affiliated or unsanctioned events without properly reporting the outcome. If a registered athlete competes in any event other than that of KICK International, and does not properly report the participation and outcome, that athlete may forfeit his insurance, ratings and registration at the recommendation of the Local Kickboxing Committee or Regional Kickboxing Council. Registered competitor's Immediate Medical Emergency Information, medical history record and competitive history record shall be tracked and maintained, as long as the competitor remains actively registered. If at any time there are changes of the health of an individual that would alter immediate medical treatment to that individual, their competitor's registration information must be updated immediately. Each applicant for registration shall complete an official application and Medical Emergency Information Form, available from the Event Registrar of KICK International or the event representatives on site. The office will not process any application for a license that does not contain the proper fees and all information required. All licenses expire 12 months to the day of your initial registration. All amateur athletes wishing to be recognized must be registered and have proof of their competitor's annual physical and medical information updated annually. All competitors in any KICK insured events must be registered and have their competitor's card or the insurance will not cover any injury. Every individual participating in an event in any capacity must be a registered member of Kick International including the promoter ,competitors, judges, referees, timekeepers, scorekeepers, kick counters, clerks. The following fee schedule is in effect for all annual registrations fees: Each state which requires a license for participation or registration must additionally be kept up to date and available for inspection by the event representatives All participants and Amateur Competitors - \$30.00 each person competing or working an event in an official capacity. An additional service fee maybe added by the event representative for on site collection of membership applications as approved by state authority and KICK. If you do not bring your card or have lost your card you will be required to purchase a new card from the event representative prior to your medical inspection and weighin.

8. ANNOUNCING THE RESULTS

A. Introductions and announcements made to the general public to begin the event should include the Promoter, matchmaker, sponsors, and conclude with the official statement: "This event is sanctioned by KICK International event representative for KICK International in attendance (NAME), brought to you under the auspices of the (STATE) Athletic Commission (NAME) in attendance at ringside! Announcers shall additionally announce the names of the officials, contestants, their correct weights, decisions of the referee and judges and any other matters as directed by the event representative.

B. At the conclusion of each match After the KICK Representative has completed verifying the accuracy of the final scores of each contest, the scorekeeper will give the ring announcer the results on the "Announcer's Final Result Sheet." The announcer shall then inform the audience of the decision over the public address system. The referee will indicate the winner as the announcer gives the winner's name.

C. In the event of a draw, the announcer and the referee will make the appropriate designation.

D. In the event of a knockout, a technical knockout, disqualification or forfeit, the announcer and referee will officially designate the winner and give the time at which the contest was stopped.

E. In the event of a technical draw, the announcer will give the time at which the contest was stopped.

F. Regardless of the outcome, the announcer will detail for the audience the actual scoring of the bout. Under normal circumstances, the fighters and the referee will bow to one another in the same fashion specified at the beginning of the match.

9. APPROVAL OF MATCHES AND CONTESTANTS

A. ALL contestants' status must be verified on the official recordkeeper designated by the Association of Boxing Commissions (ABC) (prior to competing) or other recordkeeper designated by the Division.

B. ALL contestants' records must be comparable for even matchmaking

10. BOUTS AND CONTESTS

A. The contest shall commence no later than 30 minutes after the start time stated on the contest permit.

B. During a bout or contest, contestants shall only be permitted to drink water. No other fluids shall be permitted.

C. No contest shall be scheduled, and no contestants shall engage in a bout between the opposite sexes.

D. There shall be no bouts between human contestants and nonhumans.

E. There shall be no bouts with more than 2 contestants competing in the same bout.

F. THROWING WATER PROHIBITED. Any excessive or undue spraying or throwing of water on any athlete between rounds is prohibited. A wet sponge may be used between rounds to refresh the contestants; under no circumstances may a contestant be fanned by a water soaked towel.

G. THROWING IN THE TOWEL. A manager or chief second must not toss a towel into the ring as a token of the defeat of his athlete. However, such manager or chief second may stand up and wave the towel from his fighter's corner to attract the attention of the referee and signify a desire to stop the bout.

H. GONG OR BELL. There will be a gong or bell at the ring no higher than the floor level of the ring. The bell or gong will be clear in tone so that the contestants may easily hear it when it is sounded.

I. WHEN ATHLETE FALLS FROM THE RING DURING ROUND.

When a contestant has been wrestled, pushed, or has fallen through the ropes during a contest, the referee will call time out and, if the fallen fighter's ability to return to the ring seems at all questionable, may ask the ringside physician to examine the fighter. If, in the opinion of the Physician and referee, the fallen athlete is able to continue the bout, he will be allowed assistance back into the ring from only one handler from his4

corner. The handler will do no more than assist the fallen fighter, and if found performing any other tasks as are normal during rest period (i.e., stopping a cut, etc.), then the referee will immediately call the fight and disqualify the fallen fighter, awarding the fight to his opponent automatically.

When one athlete has fallen through the ropes and was knocked from the ring by a fair blow--that is to say not wrestled, pushed, or otherwise shoved through the ropes by his opponent--the referee will begin counting the fallen athlete as though he has been knocked out in the ring. The other athlete will remain in a neutral corner until ordered to continue the contest by the referee. Once on the ring platform outside the ropes, the contestant must enter the ring immediately, where he may either resume the contest or the referee may finish the count.

A contestant, who deliberately wrestles, pushes or throws an opponent from the ring, or who hits him when he is partly out of defense, will be penalized by the referee. If the tactic results in injury, the guilty athlete may be disqualified according to the appropriate ruling under fouls.

J. METHOD OF COUNTING OVER A CONTESTANT WHO IS DOWN.

When a contestant is knocked down or purposely falls down, the referee shall order the opponent to retire to the farthest neutral corner of the ring, pointing to that corner, and immediately begin the count over the athlete who is down. He will audibly announce the passing of the seconds, accompanying the count with motions of his arm, the downward motion indicating the end of each second.

If a contestant is knocked down, the referee will automatically begin a mandatory eight-count and then, if the athlete appears able to continue, will allow the bout to resume. The timekeeper, by slapping his hand downward on the ring apron and audibly announcing each second, will give the referee the correct one-second interval to pick up his official count from, as the referee picks up the count, the timekeeper will cease his count and discontinue slapping the apron.

The fight back rule applies as follows: when a competitor is knocked down and the knocked down fighter rises up immediately after being knocked down (also called a "flash knockdown") it is NOT COUNTED AS A KNOCKDOWN OR A STANDING 8 COUNT.

The referee's count is the only official count. Should the opponent fail to stay in the farthest neutral corner, the referee will cease counting until he has returned to it, and **then begin a new count for the downed athlete.** **(This additional time is granted to the downed athlete due to the failure of the opponent to go the neutral corner during the count).** If the contestant does not rise before the count of ten, he will be declared knocked out and the contest will be awarded to his opponent.

An athlete will be declared knocked down if any portion of his body other than the feet touch the floor. An athlete will not be declared knocked down if he is pushed or accidentally slips to the floor. The decision as to whether a contestant is pushed or slipped to the floor, rather than being knocked down, will be made by the referee. If the contestant taking the count is still down when the referee calls the count of ten, the referee will wave both arms to indicate that he has been knocked out and will signal that the opponent is the winner.

A round's ending before the referee reaches the count of ten will have no bearing on the count; there is no saving by the bell except in the last round. Except in the last round of all kickboxing bouts, the fallen contestant must rise before the count of ten to avert being knocked out. The referee may, at his discretion, request the ringside physician to examine a contestant during a bout. Should the examination occur during the course of a round, the clock shall be stopped until the examination is completed. When a contestant has been wrestled, pushed or has fallen through the ropes during a contest, the provisions of Rule I shall apply. The timekeeper will begin count pursuant to Rule I.

If both contestants go down simultaneously, counting will be continued as long as one of them is down. If both contestants remain down until the count of ten, the contest will be stopped and the decision will be a technical draw. If one contestant rises before the count of ten and the other contestant remains down, the first contestant to rise shall be declared the winner by knockout. If both contestants rise before the count of ten, the round will continue.

K. RESUMING COUNT. Should a contestant who is down rise before the count of ten is reached and go down immediately without being struck, the referee shall resume the count where it was left off. If the athlete is standing for more than two seconds or is in some way touched by his opponent before going down, the referee will then begin a new count.

L. WIPING THE GLOVES. Before a fallen contestant in kickboxing resumes competition, after having been knocked to, slipped to, or fallen to the floor, the referee shall wipe the contestant's gloves free of any foreign substance.

M. THE "STANDING EIGHT-COUNT" RULE. In every amateur bout, the standing eight-count rule will be in effect. Should a referee determine that an athlete may be dazed or possibly injured in any way that to continue would be detrimental to the safety of the fighter, the referee may, at his discretion, stop the contest and give the athlete a standing eight-count. During the eight-second count the referee will evaluate whether the athlete should continue. If the referee determines the athlete is able to continue, the match will be resumed. **The judges will evaluate a standing eight-count as in the same manner as a qualified hit only, and shall not deduct any points.**

N. THE REFEREE/ AND OR PHYSICIAN SHALL HAVE THE POWER TO STOP THE CONTEST.

The referee and or the physician at ringside shall have the power to stop a contest at any stage during the bout if he considers it to be one-sided or if either contestant is in such condition that to continue might subject him to serious injury and in either case the referee shall have the power to render a decision. Should both contestants be in such condition that to continue might subject them to serious injury; the referee will declare the match a technical draw. In cases where a contestant receives a cut eye from a fair blow or any accidental foul, or any other injury which the referee believes may incapacitate the contestant, the referee may call into the ring the attending physician for examination of the contestant before he decides to stop the contest. Time will be called during the examination. The ringside physician may at any time notify the referee to stop the contest if the physician believes that to continue would incapacitate a contestant.

The ringside physician cannot attend to an injured athlete during the course of a fight, but can only render a professional opinion as to whether or not an injured athlete can resume the contest. The Chief Event Physician/ doctor shall **always** climb the ring stairs and meet any fighter who was stopped due to blows. If a fighter is called out by the bout referee and remains down, the Chief Event Physician/ doctor shall **ALWAYS ENTER** the ring and see directly to the downed fighter for medical reasons.

M. Under no circumstances are the fighter's seconds permitted to enter the ring, or attend to an athlete in any manner whatsoever, during the course of a round.

11. CHANGE OF DECISION

A decision rendered at the termination of any contest is final and cannot be changed unless KICK determines that any one of the following occurred:

There was collusion affecting the result of any contest.

The compilation of the scorecard of the judge's shows an error, which would indicate that the official decision had been given to the wrong contestant.

There was a clear violation of the rules or regulations governing competitive combative sports of kickboxing or MMA, which affected the result of any contest.

If KICK determines that any of the above occurred with regard to any contest, then the decision rendered shall be changed as KICK may direct.

12. DISCIPLINARY ACTION

A. ADMINISTRATION OR USE OF DRUGS. The administration or use of drugs, alcohol, or stimulants, or injections in any part of the body, either before or during a match, to or by any athlete is prohibited. Any contestant or referee violating this rule will be subject to disciplinary action.

B. ANTI COAGULANT. The use any anti coagulant or any similar drug or compound for the stopping of hemorrhage in the ring is prohibited. Only such preparations as are approved applicable state regulation may be used to stop hemorrhage in the ring.

C. ORDERLY CONDUCT. All registered KICK athletes and other personnel must conduct themselves in a respectful professional manner at all times, both in and out of the ring, and will be held accountable for their actions at all times. Any person found to be guilty of any illegal activity including, but not limited to, drug possession, alcohol abuse, and/or assault, or anyone engaged in disorderly conduct shall be subject to membership review.

13. FOULS AND INJURIES: INTENTIONAL AND ACCIDENTAL

A. FOULS.

Any contestants guilty of foul tactics in a bout shall be given an immediate warning and points shall be deducted from the contestant's total score as determined by the Referee. The use of foul tactics also may result in disqualification of the contestant. Disposition of the penalty to be imposed upon the contestant shall be determined by a written action of KICK.

If the referee determines that the foul was obviously committed by one of the fighters and that the fouled contestant did not contribute to the injury (by ducking into a knee, moving into an oncoming forehead, etc.), the referee will instruct the scorekeeper to deduct the appropriate number of points from his opponent's scorecard. Should the referee or ring physician determine that the fouled athlete cannot continue, the referee will immediately disqualify the athlete committing the foul and award the bout to the fouled athlete. However, if the referee determines that the injured athlete was responsible for his own injury, the referee will not penalize his opponent in any manner. In this case if the referee or ring physician determines that the injured athlete is unable to continue, he will lose by a technical knockout.

If the referee determines that there was no fault attributable to the other athlete (that the injury was caused by both athletes), the referee will allow the injured athlete time to recover, but will not penalize either fighter. If, at the end of the recovery period, the referee or the ring physician determines that the fouled athlete cannot continue, the scores will be added previous to that round and the bout awarded to the athlete leading at that time.

If an injury occurs that the referee cannot see, he must treat the injury as if it happened as a result of a fair blow and make his rulings accordingly.

B. INTENTIONAL EVASION OF CONTACT. A contestant intentionally avoiding any physical contact with his opponent will receive a warning from the referee. If a contestant continues to avoid a confrontation with his opponent after receiving a warning during that round, he may be penalized by the referee. If the contestant continues to evade action, either in the same round or in any other round, the referee may, at his discretion, award more penalties.

C. FOULING, STOPPING THE CONTEST. If the referee determines that the fouled contestant needs time to recover, he may stop the bout (and the time) and give the injured athlete a reasonable amount of time to recover. At the end of this reasonable rest period the referee and ring physician will determine if the fouled athlete can continue the bout. If he can, time in that round will be resumed and the bout will continue. The scoring will be based on the following determinations made by the referee:

14. JUDGING AND SCORING

No athlete will be scored less than zero in a round.

SCORING THE FOULS.

When the referee determines that a foul has been committed and that the fight will continue, the scorekeeper will automatically deduct the appropriate number of points on each judge's scorecard as directed by the referee.

When both fighters commit fouls, the appropriate points will be deducted from each judge's scorecard for each fighter.

In the event that one athlete commits 2, 3, or 5 point fouls in one round or commits the same fouls two or more times during the course of the bout, that athlete may be automatically disqualified by the referee.

If the "no fault" foul occurs in the first round, the referee will declare a technical draw.

15. MOUTHPIECE REGULATIONS

No contestant will be permitted to begin any round without a mouthpiece. If the mouthpiece is knocked out due to a foul tactic, the referee shall stop the contest, declare a time-out, clean off and replace the mouthpiece. Any time an amateur has his mouthpiece knocked out by a legal blow the referee shall immediately stop the contest retrieve and replace the mouthpiece for the amateur. If the competitor repeatedly loses the mouthpiece the Referee must issue a warning or a foul as necessary. Only Bi Molar double arch mouthpiece will be allowed which must be of one- piece final construction, in any color except red, with channels on upper and lower arches to stabilize, protect and engage all teeth of the upper and lower jaws. Such mouthguard must be fitted for alignment of upper and lower jaw in a slightly down and forward or neutral position and must allow for ample breathing while clenching the teeth. Brain Pad is the only officially endorsed Bi Molar mouthguard other approved mouthguards include Shock doctor, JACO, and Everlast.

16. PHYSICIANS AND PARAMEDICS

A. CONTINUOUS PRESENCE OF MEDICAL AND EMERGENCY MOBILE UNIT. At least one licensed physician and one emergency mobile unit, encompassing a minimum of two paramedics, all approved in advance by KICK, must be in attendance at all KICK sanctioned events and must not leave the event until the last competitor has been checked and left the event venue. A full range of resuscitative equipment, with stretcher and oxygen, must be parked inside or adjacent to an entrance of the building hosting the event. A stretcher and full oxygen tank, and containers of "instant ice" must be readily available at ringside.

B. PHYSICIANS

A physician may volunteer or must be hired at all KICK sanctioned contests.

There shall **ALWAYS** be 1 "**PHYSICIAN /DOCTOR**" at ringside. If the ring Physician is forced to attend to a fighter who was just injured in a bout whether at ringside or in the locker room, **NO BOUTS** may take place until the Physician is back at ringside. To avoid down time in such a case, a promoter may choose to have 2 State Licensed Physicians/ Doctors present at their event.

No bout will be allowed to proceed unless the physician is in his seat and Paramedics are readily accessible to the ring during the bout. The physician shall not leave the event facility until every athlete has had a final check and exited the event facility. He shall be prepared to assist if any serious emergency arises and will render temporary or emergency treatments for cuts or minor injuries sustained by the contestants.

The Physician/ doctors shall not leave the arena until after the decision in the final bout.

The physician is required to give a thorough physical and eye examination to each contestant by the state certified licensed Physician at the time of weigh-in **to include the following** weight, temperature, pulse, (sitting & standing), lungs, blood pressure, heart, evidence of a hernia, eyes, and general physical condition as acceptable to compete in such a sport.

All Weigh-ins and medical examinations must be witnessed and signed off on by the examining physician and event representative and must take place Prior to engaging in a contest, all contestants must submit to a weigh-in and a physical examination by the physician at the time and place approved by the sanctioning body. The physician is required to examine the contestant before and after the bout.

A second physical examination may be given at the request of the state athletic commission or by the KICK authorized representative immediately following the match, which may include drug usage testing, urine and or blood testing. The minimum fee for a physician shall be as recommended and adopted by KICK as directed by any applicable state requirements. This fee shall include temporary or emergency treatment to any injured contestant in the arena or dressing room. The fees for such examination shall be borne by the promoter

Referees shall also be given physical examinations immediately before officiating any match.

C. PARAMEDICS

2+ Paramedics and 1 Ambulance. Equipped with oxygen, stretcher, and resuscitative equipment Are required onsite throughout the duration of the event and may not leave until after the last competitor has exited the event venue.

Paramedics are responsible for a comprehensive evacuation plan for the removal of any seriously injured contestant from the contest to a hospital facility where emergency medical care is provided.

Paramedics are responsible for knowing the location of the closest hospital emergency facility where adequate neurosurgical care is immediately available for skilled emergency treatment of an injured contestant.

Paramedics must check the vital signs of all contestants prior to their participation in a contest and after contestants complete their bouts. Paramedics shall record this information on forms provided by the Division. Paramedics shall also record their recommendation (stitches, x-rays, etc.) and advise the physician of their recommendation.

17. PREFIGHT REQUIREMENTS

A. FIGHTER HISTORY: All fighters are required to submit an annual physical and a complete medical and registration background application which can be found at all times during the match, all fighters shall obey the referee.

B. MEDICAL EMERGENCY REGISTRATION. Any athlete eligible to compete in a KICK contest must complete an annual medical membership, release registration Form. The form will be photo processed and entered into the competitors history data file annually at the time of registration. A Competitors medical registration must be updated by the competitor annually.

C. EXAMINATION ALL CONTESTANTS.

Any athlete applying for eligibility to compete in a KICK contest must be medically fit to compete in a contact sport and be examined by a licensed physician in good standing with the State in which the event takes place for the purpose of establishing both physical and mental fitness for competition. Such examination must be taken at such time as directed by KICK or the appropriate state or country athletic commission.

Any competitor, trainer or cornerman shall be held personally responsible and liable for potential disciplinary action up to and including permanently being banned from all combat sports, if a licensee applicant has personal knowledge that a competitor has suffered a serious injury during training and failed or refused to inform the event representative and examining Physician at the medical pre fight physical about that injury.

Every injury will be investigated for legitimacy; Insurance fraud is taken very seriously. Any competitor who maliciously injures an opponent can and will be held responsible for the injured opponents medical expenses. Any promoter willfully violating the rules and regulations as set out for the safety of all competitors can, and will be held liable for any injury to a competitor which may be proved as willful ignorance of the established rules. Any injury requiring medical treatment under the insurance plan must be reported and acknowledged by the event representative, medical Physician and Referee no later than the conclusion of the event participated in.

D. PHYSICAL EXAMINATION AND FEES. The examination must be given only by a state licensed physician to check and record vitals before and after each contestants bout. The physical given contestants shall include at minimum the following: weight, temperature, pulse, (sitting & standing), lungs, blood pressure, heart, evidence of a hernia, eyes, and general physical condition. The minimum fee for a physician shall be as per schedule adopted by KICK as directed by any applicable state requirements. This fee shall include temporary or emergency treatment to any injured contestant in the arena or dressing room. The fees for such examination shall be borne by the promoter.

E. **MEDICAL TEST REQUIREMENTS.** The rules for competitive combat sports within the Kick International Amateur rules affecting the State of Illinois as herein specifically stated shall be deemed mandatory for all MMA competitors 18 years and older:

- HIV-1 (a blood test which verifies the applicant is HIV negative (yearly))
- HEPATITUS B (A blood test which verifies the applicant is Hepatitis B (HVsAg) negative (yearly))
- HEPATITUS C (A blood test which verifies the applicant is Hepatitis C (HCVsAb) negative (yearly))
- FEMALE CONTESTANTS-(MMA and Kickboxing) Pregnancy test taken within 24 hours of the start of the bout

F. **TIME FOR EXAMINATION.** A thorough physical and eye examination will be given each contestant by the state certified licensed Physician at the time of weigh-in. All Weigh-ins and medical examinations must be witnessed and signed off on by the examining physician and event representative and must take place Prior to engaging in a contest, all contestants must submit to a weigh-in and a physical examination by the physician at the time and place approved by the sanctioning body. The physician is required to examine the contestant before and after the bout.

G. **EXAMINATION ORDERED BY KICK.** Any competitor, registered in good standing, who has been at any event, may be ordered by KICK to appear at any time to be examined by any physician designated by KICK for follow up safety and legal requirements, which may include but not limited to physical capabilities and anti drug compliance.

H. **REJECTIONS AND REPORTS.** Should any contestant examined prove unfit for competition, or any referee unfit for officiating, the contestant or referee must be rejected and an immediate report of that fact made to the promoter and KICK Representative. The examining physician will, one hour before the start of any contest, clarify in writing to the KICK Representative that the contestants and referee(s) are in good physical condition and will mail or deliver to KICK within 24 hours his written report.

I. **REPORTS OF ILLNESS.** Whenever an athlete, because of injuries or illness, is unable to take part in a contest for which he is registered, he or his trainer must immediately report the fact to KICK. The athlete will then submit to an examination by a physician designed by KICK.

J. **REPORT OF INJURY.** All Promoters and regional representatives will be held accountable for necessary injury reports which must be signed by the Referee, Promoter and attending physicians. Reports must be filed in all cases in which the contestants have been injured during a bout or have applied for medical aid after a contest. In the event that a contestant who has suffered a knockout or any other severe injuries whether or not connected with kickboxing or MMA, and has on such account been treated by his personal physician or has been hospitalized, he and his manager must promptly submit to KICK a full report from such physician or hospital.

K. **FIGHTERS RULES MEETING:** All fighters are required to attend the pre-fight rules meeting held the day of or the day before all bouts/events. Such meeting will be conducted by the referee and/or event representative.

L. **FIGHTER PHYSICAL:** All fighters are required to receive a physical from a licensed State approved Physician prior to their match. The event Physician must review the fighter and witness his signature on the pre-fight medical waiver as noted on the medical examination forms, and verified by the event representative. Any competitor, trainer or cornerman shall be held personally responsible and liable for potential disciplinary action up to and including permanently being banned from all competitive combat sports, if a licensee applicant has

personal knowledge that a competitor has suffered a serious injury during training and failed or refused to inform the event representative and examining Physician at the medical pre fight physical about that injury.

M. All fighters are required to act with proper sportsmanship at all times, and to obey the Kick International rules, at all times.

N. Fighters may not train under the influence of any illegal drug, or legal drug used illegally. Fighters must report any and all medication that they are taking to the match Physician/ doctor prior to the bout. If the fighter is under the influence of alcohol or any stimulant, or is taking any narcotic or other medication, which the match Physician/ doctor determines would endanger the fighter or his opponent, he/she will not be allowed to compete.

18. SAFETY REQUIREMENTS AND PHYSICAL APPEARANCE OF CONTESTANTS

CONTESTANTS' APPEARANCE.

All contestants must be clean and present a tidy appearance.

It will be at the sole discretion of the KICK Representative to determine whether excessive facial hair is not acceptable, (excessive, sideburns, goatees) and length of hair which may present any potential hazard to the safety of the contestant or his opponent, or may interfere with the supervision or conduct of the contest.

The excessive use of grease, Vaseline or any foreign substance is not permitted. Referees or the KICK Representative in charge shall cause to be removed any such excessive grease or foreign substance. Noncompliance by the contestant shall be sufficient cause for disciplinary action, such a disqualification, suspension or revocation of registration.

No cosmetics shall be worn during a bout. Jewelry or piercing accessories are prohibited. A contestant is prohibited from wearing corrective lenses or contact lenses in the fighting area

The use of Ben Gay, Icy Hot, and other such sports creams are prohibited.

19. PROMOTERS

A. The event promoter will be held liable if a fighter is injured and not treated by a State licensed Physician /Doctor

B. SANITATION. All promoters are held responsible for and must correct any violation of KICK rules or State Board of Health rules regarding the sanitary conditions with respect to dressing rooms, showers, water bottles, towels or other equipment. Physicians and KICK Representatives are to observe every event for violations of these rules. The ring must be swept, dry-mopped, or otherwise adequately cleaned before the event and prior to the fights.

C. RING EQUIPMENT. The promoter of the event will provide all necessary ring equipment including stools, the promoter shall also provide an adequate device for the 10 second warning before the start of a round which may be by whistle or by gong, bell, buzzer, horn or other audible device approved by the Division for that purpose subject to the approval of KICK, for use of contestants and seconds at all contests, except for those items to be supplied by the contestants and those items to be supplied by the seconds.

D. Promoters are responsible for ensuring the maintenance of public safety at all events. The promoter shall provide insurance to adequately meet the minimum state requirements for the protection of all contestants and all KICK officials as well as name KICK co-insured. All promoters must meet any and all state requirements including as may be required, a bond or other form of financial security, payable in amounts adequate to ensure reimbursement to the purchasers of tickets for the sanctioned event in the event of cancellation. Promoters are required to provide all materials necessary for the conduct of the event including but not limited to: ring, stools, resin, water buckets, funnels with hoses, bell, buzzer or whistle, timer, gloves, gauze, tape for hand wraps and adequate scales.

E. PROMOTER'S INSURANCE REQUIREMENT FOR ILLINOIS

The promoter is mandated to provide Insurance coverage by an approved designated insurance carrier which requires a representative to be in attendance and file all necessary claim forms in case of injury to an athlete.

- Contestants AD&D insurance in the amount of \$25,000 minimum
- Contestant's primary medical insurance in the amount of \$25,000
- Public Liability insurance in the amount of \$500,000 minimum
- Property damage insurance in the amount of \$25,000 minimum

20. RINGSIDE OFFICIALS, PERSONNEL AND DUTIES AT ALL EVENTS

- 1-2 Approved Physician/ Doctor
- Three (3) Judges
- 1 Timekeeper
- 1 Assistant Timekeeper.
- 1 Assistant Scorekeeper.

A. RINGSIDE OFFICIALS. A referee, three judges, two kickcounters for kickboxing, a timekeeper, a scorekeeper, an assistant scorekeeper, a KICK Representative, Emergency Medical Team encompassing a minimum of an ambulance with two paramedics equipped with oxygen, stretcher & resuscitation equipment, and physician (s).

B. In states where athletic commissions regulate, a second timekeeper may be supplied by the commission. In such cases, the commission may also assign an Athletic Inspector to the event.

C. Under no circumstances shall ANY certified Official fraternize, cheer on, congratulate, or discuss the outcome of any match in such a manner as to indicate potential partiality. If it is determined that an official has violated this rule such official shall be noted as being in violation of this code and may be brought up for review and subsequently may lose the privilege of officiating at any events in the future.

D. EVENT REPRESENTATIVES. At least two event representatives shall be present at every sanctioned event. Before the start of the event the event representative may check all contestants, promoters, matchmakers, timekeepers, judges, and referees for knowledge of the rules and possession of a KICK certified competitor's registration card. Any person without a registration card shall not be covered by KICK provided insurance and must obtain a registration event card from the event representative. No records will be maintained on any athlete who does not have a current KICK registration. It is the responsibility of the representative to direct the promoter or inspector to verify all equipment and assign an inspector for hand, shin, and foot wraps as appropriate within the specific discipline of competition. It is the responsibility of the promoter to coordinate with the representative to verify the physicals, weigh-ins, and all necessary paperwork and ringside equipment and personnel are at ringside before the event is allowed to begin. Insurance claim forms and protest forms should be available and provided upon request.

F. All officials must be trained / certified by KICK INTERNATIONAL

G. A Minimum of 2 kick Certified event representatives must attend all events to supervise and approve the event proceedings.

H. REQUIRED EVENT PERSONNEL: Each and every match shall have the following personnel present at all times. The Event Representatives **MUST BE** an Official Event Representative and referee and judges are directly approved and appointed by the sanctioning body. Under no circumstances shall ANY certified Official fraternize, cheer on, congratulate, or discuss the outcome of any match in such a manner as to indicate potential partiality. If it is determined that an official has violated this rule such official shall be noted as being in violation of this code and may be brought up for review and subsequently may lose the privilege of officiating at any events in the future.

21. REFEREES

A. DUTIES. The referee shall be charged with the general supervision of the bout and is charged with the enforcement of all KICK rules, which apply to the conduct of the contestants, and their seconds while the contestant are in participating in the competition. He or she enforces the rules, promotes safety of the contestants, and insures fair play.

B. ATTIRE AND EQUIPMENT. The official designated, as referee shall wear dark slacks with an approved shirt bearing the official's logo of Kick International. Referees shall not wear spectacles. Surgical gloves are recommended at all times when attending to athletes in the ring. If gloves are used, it is the responsibility of the referee to bring one pair for each bout of the evening. The cost of such equipment if required by state law shall be reimbursed to the referee by the Promoter upon proof of purchase.

C. REFEREE--INSTRUCTIONS. The referee will, before starting a contest, ascertain from each contestant the name of his chief handler and will hold said chief handler responsible for the conduct of his assistant handler(s) during the progress of a contest. The referee will call the contestants together before each bout for final instructions, at which time each contestant will be accompanied by his chief handler only. Immediately before the contest commences, the referee will call the contestants to the middle of the ring and conduct the traditional martial arts bow in the following manner: The contestants, while standing approximately four to six feet from one another, will face the referee. The referee will first bow to the contestants, who will return the bow and then bow to each other in customary fashion. From their position in which the bow takes place, the contestants will prepare to fight as the referee signals timekeeper and each judge that the first round will commence.

D. REFEREE'S DECISIONS AND ACTIONS: An officially appointed or approved ring referee shall oversee the entire match from within the ring to ensure the safety of the fighters. It is the official ring referee's duty to determine and announce all submissions, knockouts, bout stoppages, warnings, point deductions, and/or disqualifications. If a fighter looks helpless and receives repeated blows but does not tap out or call out a signal to quit or end the bout, he may be called "out" by the official ring referee and the bout stopped if referee feels it is necessary and awarded to that fighter's opponent. If a fighter in MMA is knocked down to the ring floor by a strike, the bout may continue on the floor. If the downed fighter is unconscious upon contact to the ring floor, the official ring referee shall step between the fighters for the safety of the downed fighter and stop the bout. If fighters are in jeopardy of falling out or off the designated fighting ring, the official ring referee has the authority for the fighters' safety to stop the bout and re-start the fighters standing in their corners. If the action of the bout has stalled and neither competitor is working aggressively to gain an advantage, the referee shall warn the competitors to accelerate the action or face a restart. If, after the warning, the action remains stalled, the referee shall stop action and separate the competitors to their respective corners. If a fighter drops his mouthpiece, the referee shall allow the fighter to replace the mouthpiece during a moment of non-contact between the two fighters. At that time, the referee shall return each fighter to his corner in a standing position 14

and restart the match. If a fighter drops his mouthpiece 3 times during the entire contest, he will be disqualified from the match and the victory awarded to his opponent.

E. If the referee wishes to examine a fighter with the Physician's assistance for any concern, the referee will stop action and separate the competitors to their respective corners. At that time, the referee shall signal the timekeeper to stop the time. The referee will then signal the Physician to come into the fighting area to examine the athlete in question, and restart the match, if necessary. If so, the bout shall be restarted with both fighters standing in their respective corners. In the event that any equipment problems that threatens the safety of the fighters exists, the referee will have the action stopped for repair and the bout restarted, with both fighters standing in their respective corners. Except as otherwise set forth herein, the referee shall alone determine whether and what warnings and/or point deductions are necessary, or whether disqualification is appropriate, for all rule infractions and violations. In the event of a warning or point deduction, the referee shall stop time and separate the fighters, send each to his corner, indicate the penalty to each judge and scorekeeper, and then restart the bout with both fighters standing.

22. SCOREKEEPERS

A. SCOREKEEPER RESPONSIBILITIES

Record and tabulate the scores and point deductions from all of the judges.

2. All actual scores must be placed on the master score sheet as they are indicated by the judges' scorecards. In the event there is a knockout or the referee stops the match for any reason, the scorekeeper must ascertain the exact time from the timekeeper. This will be recorded on the area marked on the score sheet.

B. SCOREKEEPER'S DUTIES. At the end of each round, the scorekeeper will take the ballot slips from the assistant scorekeeper or KICK Representative, who will have obtain them from the Referee after collecting them from the three judges.; and then he will tabulate the results on to his master scorecard and attach the original three ballots for each round to the master score sheet. The scorekeeper shall tally all foul points, having been instructed by the referee or event representative at the end of each round as to the amount of penalty, deducting these appropriately from each judge's score under the ten-point scoring system and entering the results on the master scorecard. The master scorecards and final tabulation sheets must be retained under supervision at all times by the KICK Representative at the conclusion of each contest. At that time, the scorekeeper shall make the final tallies and deliver the totals to the KICK Representative, who will verify the accuracy of the scores. The scorekeeper will then report the results of the contest to the referee and the announcer. All bouts shall be determined a majority decision unless the scores indicate there is no majority at which time the bout shall be determined by overall points.. The scorekeeper shall additionally note the outcome as follows:

W- Won L- Loss D-Draw

RTB Referee Terminated the Bout due to:

UTD Unable to Defend	DAB Didn't answer the Bell
OC Outclassed	3KD 3 Knock down rule
UB Unconditioned Boxer	HFC Hard Fought Contest
I Injury	MD Physician stopped the fight
KKOH Kick Knockout Head	KPOH Knockout punch head
KKOB Kick Knockout Body	KPOB Knockout punch body
TKO technical knockout	DQ Disqualification

23. SECONDS

NUMBER OF SECONDS AND THEIR APPEARANCE. Each contestant may have up to **two** seconds of his choice, and each second, while assisting in the fighter's corner, must wear an approved uniform, must present a neat and tidy appearance, provide a pail, cuspidor, tape, water bottle, and other equipment necessary to perform their function, and fix a place for the athlete to wait during the rest periods. Only one cornerman will be allowed inside the event area to handle the needs of his athlete during the rest period. During the active rounds the cornerman must be seated and may not reach through the ropes nor assist, nor will shout instructions or coach in any way, and no one be allowed on the ring apron. **Violations will result in an initial warning and subsequent disqualification of the fighter.**

24. TIMEKEEPERS

A. TIMEKEEPER'S EQUIPMENT. All necessary equipment will be provided to the timekeeper by the promoter including a stopwatch or timer, a bell and whistle or buzzer. In those states regulated by Athletic Commissions, a second timekeeper may be supplied by the commission, in which case he will bring his own equipment. A second timekeeper is advisable for counting knockdowns.

B. TIMEKEEPER'S DUTIES. The timekeeper will give the appropriate signal for the starting and ending of each round. He will keep the time during each round starting and stopping the official clock for time-outs designated to him by the referee. He will keep time during the rest period of each according to the schedule set forth. Ten seconds before the beginning of each round, the timekeeper will give warning with a whistle or buzzer, to the handlers of the contestants by suitable signal. In most cases, the second timekeeper will function only in the event of a knockdown and will, assist the referee in signaling a correct count at one-second intervals.

C. TIMEKEEPER RESPONSIBILITIES

Begin the start of the clock for each round, as initiated by the referee, including overtime rounds. Start and stop the match clock for time stoppages as called by the referee. Signal the end of each round by the use of a bell, buzzer, or other available signal.

25. CORNERMAN & TRAINER RULES & REGULATIONS

Failure of the Cornerman & Trainers to obey the following Rules & Regulations will result in a disqualification of their fighter And possible suspension from working any fighters corner on ANY Event.

All fighters are allowed a maximum of two (2) cornermen or trainers at ringside while the bout is in progress. Three (3) cornermen are allowed for Title bouts of National level or higher.

ALL CORNERMEN are required to STAY in their fighter's corner, seated outside the ring or cage, while the match is in progress.

For the SAFETY of the Ringside Officials and Fans: IF a fighter's trainer or cornerman leaves his/her corner area and goes directly ringside or cage side where the two fighters are grappling that is not their corner area to coach their fighter, the referee shall stop the bout and make one of the following determinations:

Warn the Coaching Corner to Stay in his/her Corner.

End the round, awarding the entire round to the opposite fighter.

End the bout, awarding the entire bout to the opposite fighter.

Such cornermen shall only be APPROVED cornermen by the SANTIONING BODY. Cornermen shall stay OFF the ring floor/canvas etc., while the bout is in progress. NO ONE WILL BE ALLOWED TO LEAN ON THE RING OR CAGE! During the round breaks, only one cornerman is allowed in the ring/cage while the other one can stand outside the ring /cage on the outside edge of the ring/cage or on the floor. Cornermen must obey the referee at all times during the match. Cornermen must conduct themselves with appropriate and proper sportsmanship in all ways connected with the match. Cornermen may spray (not pour) water and apply ice or wet sponge to a fighter between rounds. No other substances may be applied between rounds, and the

cornermen are responsible to dry the corner area before the next round commences. During a bout or contest, contestants shall only be permitted to drink water. No other fluids shall be permitted. Violation of the rules by corner personnel can result in warnings, point deductions, and/or immediate disqualification of that corner's fighter.

ALL Trainers and Cornermen working on a Sanctioned event must conduct themselves with appropriate and proper respect to ALL Ring Officials. Any "Unacceptable and Unjustified" rude or disrespectful behavior of ANY kind occurs by a Cornerman or Trainer working an event will result in immediate corrective action and legal enforcement rendered by state authority. Corrective action may result in suspension for the Trainer and Cornerman as well as the fighter to be barred from any future event permanently.

26. WEIGH-INS

A. At the weigh-in, no contestant may lose more than 3 pounds in less than a 2 hour period for contestants 184 pounds and under.

B. At the weigh-in, no contestant may lose more than 5 pounds in less than a 2 hours period for contestants 184.1 pounds and over.

C. Under No circumstances will any title division be recognized if the athletes did not make weight within the title division weight limits.

D. WEIGHING TIME. All Contestants must be officially weighed in before the match at a place & time to be determined by KICK. To be accepted and equal for all competitors, every participant must be weighed for their division and matching competitor stripped of street clothes, meaning they must not be wearing anything more than the uniform they will wear into the ring. (Nothing more than trunks and top)

E. FORFEITURE FOR FAILURE TO MAKE WEIGHT.

Contestants who fail to make the weight for their designated weight class shall be given up to 2 hours to make required weight. An athlete who fails to make the approved weight will be disqualified. Each contestant shall be weighed in the presence of his or her opponent, an event or state representative, and an official representing the promoter, on scales approved by the state and event representative, at any place officially designated. Weigh-ins shall be open to the public.

The physician is required to give a thorough physical and eye examination to each contestant by the state certified licensed Physician at the time of weigh-in **to include the following** weight, temperature, pulse, (sitting & standing), lungs, blood pressure, heart, evidence of a hernia, eyes, and general physical condition as acceptable to compete in such a sport.

All Weigh-ins and medical examinations must be witnessed and signed off on by the examining physician and event representative and must take place Prior to engaging in a contest, all contestants must submit to a weigh-in and a physical examination by the physician at the time and place approved by the sanctioning body. The physician is required to examine the contestant before and after the bout.

27. SUSPENSIONS AND MANDATORY REST PERIODS

A. SUSPENSION FOR DISABILITY. Any contestant rejected by an examining physician will be suspended until it is shown that he is fit for further competition, or in the case of a referee, officiating. Any athlete suspended for 30 days for his medical protection or suspended for a hard fight, will take the same physical examination as required for eligibility. The Physician may require any other procedures including an electroencephalogram, if indicated.

B. TIME BETWEEN BOUTS. A contestant shall not compete in more than one contest within a 7 day period. This period shall begin the day after the contestant's last bout in a contest or tournament.

C. If an athlete sustains a loss or the fight is stopped for any cut or other medical reason as determined by the Physician at ringside the fighters shall be suspended for as many days as deemed appropriate by the ringside Physician and post injury treatment Physician. If an athlete sustains a knockout within any 12 month period there will be an automatic 45 day suspension imposed on the athlete for the first knock out, 120 day suspension for the second knockout and if a athlete is knocked out three times within a 12 month period there shall be a hearing convened to determine the status of acceptability of the athlete for future events.

D. If a referee terminates a bout due to a TKO: Technical Knock an athlete shall be subject to a minimum 30 day medical suspension:

E. f a referee terminates in a TKO due to Hard blows to the head the athletes shall be subject to a minimum 45 day medical suspension

F. If a referee terminates a bout due to a KO: Knock Out an athlete shall be subject to 45 day medical suspension .

G. Disqualification suspension: In the event a contestant is disqualified for any reason, that contestant shall be suspended for a minimum of 45 days. The sanctioning body may also suspend a contestant from contact sparring.

28. TITLE DEFENSE

If a titlist refuses to defend a title for without legitimate reason, acceptable to his stature and approved by KICK, then he may be considered on notice for failure to defend a title, at which time his title shall be reviewed by the board for further recommended action.

29. PROTESTS

A. Any party may contest the outcome of any event within ten (10) days of the decision by writing all the facts and the basis for a complaint with specific reference to the rules in violation, which must serve as basis for the complaint. Ignorance of the Rules and Regulations of KICK does not constitute a basis for any complaint or protest. All protests must be filed on an Official KICK Protest form and sent to the KICK Commissioner at the World Headquarters of KICK, and must include a review fee of \$100.00 which will be returned if your claim is validated to be true. Upon receipt of a properly completed KICK Protest Form, KICK shall immediately call a "No Contest" 30-day review, and direct an investigation into the protest. If there appears to be a violation of these rules, the director or a designated review board shall determine if the claims seem to be substantiated, hold a hearing and issue its findings and decision. The protesting party will be responded to after the 30-day review process, if there is no further action deemed necessary the original decision shall stand and the review fee will not be returned. Any and all legal action or complaints shall be registered and determined under the jurisdiction of the laws of the State of Missouri.

B. RULES REGARDING BOUT PROTESTS

Bout Reviews will only be done when there is a legitimate, justified and provable reason for them. Some of those issues may include but not be limited to:

Personal issues with a certain judge such as favoritism or a judge having personal ties to a fighter and can be proved these ties are either negative or positive towards one or both of the fighters involved.

A questionable stopping of the bout, Problem with the round times, too long or too short, Failure of equipment that caused an issue with the fight. (*Ring breakdown etc.*) , Additional reasons will be determined if justified by the KICK Headquarters. Any and all protests must be received by the SANCTIONING BODY in writing within 10 days after the event from which the protest took place. No protest will be considered without the below fees. Protest MUST include a video (NOT DVD) of the bout. If no video is provided the protest will not be reviewed and decision will stand. VHS format (No other video format will be accepted) Any additional evidence should accompany the written protest such as statements, pictures etc. A final decision of the protests will be determined within 30 days of the filed protest on an appropriate Official Protest form.

PROTEST FEES - All Bout Reviews \$100.00, MAIL TO: KICK INTERNATIONAL
C/o Protest Review, 101 West Argonne suite 11,, St. Louis, MO 63122

KICKBOXING

1. ATTIRE AND EQUIPMENT FOR CONTESTANTS

A. GLOVES, FOOT PADS, SHIN GUARDS AND HEADGEAR.

All equipment must be approved by the KICK representative or inspector on site at each event. All contestants for kickboxing will wear the following mandatory protective equipment during a bout:

- regulation gloves
- shin guards
- foot protective equipment
- headgear

If the gloves and foot pads have been used previously, they must be whole, clean, and subject to inspection by the referee or the KICK Representative as to condition.

If found to be imperfect, the gloves shall be changed before the contest starts. No breaking, roughing or twisting of gloves or foot pads shall be permitted.

Shin pads of soft foam rubber substance are mandatory for all high kick and low kick contestants, optional for KI if both trainers and contestants agree to not wear shin and foot protective equipment.

In the continuing interest of safety, KICK mandates toe use of only certifiable and approved fully encased boxing gloves shin guards and foot protectors bearing the KIAMA Sports approved logo.

B. GLOVES AND FOOT PADS.

All gloves must be approved by the Event Inspector or the referee.

Open division kickboxing will wear 10 ounce gloves, all female athletes must wear 10 ounce gloves.

The gloves shall be secured to the hands before the contestants have entered the ring, unless otherwise directed by the KICK Representative. Each contestant's chief handler shall help in securing the gloves.

Tape may be used to help secure the shin pads and will be subject to inspection and approval. Likewise, the referee must inspect and approve any tape used on the boxing gloves and boots.

All promoters must provide the gloves for kickboxing contestants and have an extra set of gloves and foot pads to be used in case gloves are broken or in any way damaged beyond use during the course of a bout.

C. BANDAGES AND TAPE.

Tape and gauze shall be supplied by each fighter's handler, or may be purchased from the promoter who shall have an ample supply of tape and gauze.

Bandages shall not exceed the following restrictions: One winding of surgeon's adhesive tape, not over 1-1/2 inches wide, placed directly on the hand to protect that part of the hand near the wrist. Said tape may cross the back of the hand twice, but shall not cover any part of the knuckles. Contestants shall use one winding of soft gauze surgical bandage not over two inches wide, wrapping the wrist and hand criss crossing between the knuckles, held in place by not more than six feet of surgeon's adhesive tape for each hand.

Bandages shall be adjusted in the dressing room in the presence of the **KICK Representative or designated** or Athletic Inspector, who must sign across the back of the hand wrapping before the gloves are secured on each fighter. Fighters should be gloved in the dressing rooms in front of an inspector prior to entering the ring. Gloves should be taped around the wrists to reduce any potential of scraping an opponent with closure bindings..

Absolutely No tape or gauze will be allowed to cover the knuckles. The tape is used to secure a firmly gauze wrapped hand and no build up or extra padding will be allowed over the knuckles. Do not wrap your athlete's hands until first checking with the Kick representative on allowable and acceptable methods of hand wraps. All athletes are required to use tape over gauze handwraps only. All athletes must have their hands wrapped for any and all contact events using gloves for any punching techniques.

D. FOOT WRAPPINGS.

For each foot, contestants may use soft surgical bandage not over two inches wide, held in place by surgeon's adhesive tape not over 1-1/2 inches wide. Foot wrappings shall not exceed the following restrictions: Three to four windings of soft surgical bandage around the sole and instep, and no more than four windings around the ankle. Tape shall cross the foot once before being wrapped one more time around the sole and heel.

E. CONTESTANT'S EQUIPMENT.

A kickboxing uniform and optional belt approved by KICK may be worn by all contestants upon entering the ring.

Male contestants must wear a foul-proof groin protector. A plastic cup with an athletic supporter is adequate, but an abdominal guard is preferable.

Female contestants must wear a breast protector.

All contestants must wear a double arch Bi Molar fitted mouthpieces.

Prior to the start of a contest, all male contestants will remove their uniform jackets and belts. All contestants must appear in long pants, as traditionally worn in the sport of full-contact karate/ kickboxing.

No boxer trunks will be allowed

2. AUTHORIZED OFFENSIVE TECHNIQUES

All offensive kickboxing, punching, and kicking techniques are authorized, with the exception of those techniques specified as "Fouls" in the official KICK International rules and regulations manual.

Contestants may execute sweeps only by making a sweeping motion to the padded area of an opponent's foot with the padded area of the user's foot, or "boot-to-boot" as it has been called. Contact to any other part of the leg while delivering the sweep shall constitute a foul and be treated accordingly. Therefore, sweeping the thigh, knee, shin and sides of the shin from any angle shall constitute a foul. A sweep is not a kick and shall not be judged as such.

A. HIGH KICK DIVISION events throughout the USA for amateur competition require above the waist kicking only and no kicks below the waist shall be permitted.

B. LOW KICK DIVISION.

Kicks below the waist are only allowed in the Low Kick division for amateur competition.

In the Low Kick division where kicks to the leg are allowed, any kicking technique may be used as long as the kicks make contact only on the front leg above or below the knee, contact on or near the knee is considered a foul.

For the amateur division targets include kicks only to the outside and back of the thigh on the leading leg only and kicks to the calf of leading leg only.

Immediately following a successful sweep, there shall be no techniques executed against the fallen (or grounded) athlete by the standing fighter. Any techniques thrown following a sweep must land on the opponent prior to any part of his body touching the floor. If the technique lands after some part of his body other than the soles of his feet have touched the floor, the referee may call a foul.

A successful sweep is not considered as a knockdown.

3. CLASSES AND WEIGHTS OF CONTESTANTS

KICKBOXING: WEIGHTS AND CLASSES.

All contestants must be matched, on the basis of sex differences and in accordance with the following weight divisions:

18 and over Adult Weight Allowances:

- a. 135 and under – 3 pounds
- b. 135-170-5 pounds
- c. 171-205 – 7 pounds

Weight classes

1. light Flyweight- not over 108lbs.
2. Flyweight—over 108 to 112lbs
3. Bantamweight—over 112 to 118lbs
4. Super Bantamwt---over 118 to 122lbs
5. Featherweight--over 122-126lbs
6. Super Featherwt---over 126 to 130lbs
7. Lightweight—over 130 to 135lbs
8. Super Light weight—over 135 to 140lbs

9. Welterweight—over 140 to 147lbs
10. Super Welter—over 147 to 154lbs
11. Middleweight—over 154 to 160lbs
12. Super Middleweight—over 160 to 168 lbs
13. Light Heavyweight—over 168 to 175 lbs
14. Cruiserweight—over 175—to 200 lbs
15. Heavyweight—over 200 to 215 lbs
16. Super Heavyweight—over 215.1+

For title bouts, contestants may weigh no more than 5 pounds heavier on the day of the bout or contest than their weight at the weigh-in.

4. FOULS AND INJURIES: INTENTIONAL AND ACCIDENTAL

FOULS. Any contestants guilty of foul tactics in a bout shall be given an immediate warning and points shall be deducted from the contestant's total score as determined by the Referee. The use of foul tactics also may result in disqualification of the contestant. Disposition of the penalty to be imposed upon the contestant shall be determined by a written action of KICK. The following tactics are considered fouls:

- A. Spitting, biting or the use of abusive language in the ring.
- B. Headbutts, knee strikes, elbow strikes, palm-heel strike, or clubbing blows with the hands
- C. Jabbing the eyes with the thumb of the glove
- D. Striking the groin, the spine, the throat, collarbone, or that part of the body over the kidneys
- E. Deliberate use of any scraping blow or rabbit blow
- F. Hitting with the open glove or with the wrist
- G. Kicking into the knee or striking below the belt in any unauthorized manner
- H. Anti-joint techniques (striking or applying leverage against any joint)
- I. Holding an opponent with one hand and hitting with the other
- J. Grabbing or holding onto an opponent's leg or foot
- K. Leg checking the opponent's leg or stepping on the opponent's foot to prevent the opponent from moving or kicking
- L. Holding any part of the body or deliberately maintaining a clinch for any purpose
- M. Attacking on the break
- N. Attacking after the bell has sounded ending the round or when the opponent is out of the ring
- O. Intentionally pushing, shoving, or wrestling an opponent out of the ring with any part of the body
- P. Throwing or taking an opponent to the floor in an unauthorized manner
- Q. Striking a downed opponent or an opponent who is getting up after being down
- R. Purposely going down without being hit
- S. Any unsportsmanlike action, which causes injury to an opponent, or unsportsmanlike abusive or disrespectful actions or language to any official
- T. Holding the ropes with one hand while kicking, punching, or defending
- U. **Failure to exhibit a minimum of six (6) within each 2 minute round of forceful purposeful kicking techniques for the action to be considered in the sport of kickboxing may lead to immediate disqualification,**
- V. Intentional evasion of contact
- W. **no spinning backfist techniques are allowed in any amateur above the waist kickboxing contest. (spinning back fist is any uncontrolled technique, however, a turning backfist with proper eye contact prior to the strike is allowed, - and uncontrolled techniques will mandate a disqualification.**
- X. If the "no fault" foul occurs in the first round, the referee will declare a technical draw.

Note: An athlete who executes a fouling technique, which is deemed malicious (with the intent of causing injury above and beyond the scope reasonably expected in a contest of this nature), may be subject to 22

bearing the medical as well as related recovery and recuperation expenses of the athlete who is injured as a result of a fouling technique.

5. KICKING REQUIREMENTS.

In the event a contestant fails to execute a minimum of six kicks within a round and exhibits only boxing techniques, the referee must point to the offending competitor with the instruction to **“kickbox or be disqualified”**.

In the event a contestant fails to execute the required number of kicks per round, the referee must instruct the scorekeeper to deduct one point from each judge’s scorecard for the round.

If a contestant fails to achieve the minimum-kicking requirement in a majority of the scheduled rounds, the contestant must be disqualified.

Each corner shall have a kickcounter who shall keep track of the hard attempts to kick above the waist, with contact, during each round. Kicking statistics may be accumulated and tallies by design and approval of the on site liaison/ or representative for each event Each kick counter shall be seated OPPOSITE the corner, which is his responsibility to watch. **KICK COUNT CARDS MUST BE VISABLE TO EACH CORNER** which further encourages and promotes kicking throughout the round.

In High or Low Kick competition:

All amateur fighters must execute a minimum of six (6) purposeful, quality, and hard kicks during each round of a 2 minute round bout, to be considered a competitor in the sport of kickboxing.

All amateur fighters must execute a minimum of four (4) purposeful, quality, and hard kicks during each round of a 1 minute round bout, to be considered a competitor in the sport of kickboxing.

Amateur K1 or Modified Muay Thai

High or low kicking is allowed however, there are no minimum kicking requirements.

6. INTENTIONAL EVASION OF CONTACT.

A contestant intentionally avoiding any physical contact with his opponent will receive a warning from the referee.

If a contestant continues to avoid a confrontation with his opponent after receiving a warning during that round, he may be penalized by the referee.

If the contestant continues to evade action, either in the same round or in any other round, the referee may, at his discretion, award more penalties.

7. JUDGING AND SCORING METHODS

A. METHOD OF JUDGING AND SCORING.

The judges shall score all contests and determine the winner through use of the ten-point must system. In this system the winner of each round receives ten points and the opponent receives a proportionately smaller number.

But under no circumstances shall a judge award the loser of each round with fewer than seven points. It is preferable to make a decision between contestants to reduce the possibility of a draw; a qualified judge must make a decision.

No fraction of points may be given.

After the Judges have marked and signed their individual round scorecards the Judges shall immediately stand and present the scorecard to the referee.

The referee shall collect each judge's scorecard during the 60-second rest period and deliver the scorecards to the event representative or scorekeeper, and confer with the ring representative on any fouls or violations.

B. TOTAL OFFENSIVE FACTOR.

Judges should base their scores on the Total Offensive Factor or effective TOF scores, which indicate relative effectiveness of each contestant in a given round. The Total Offensive Factor is determined by the effective direct contact to the face, head or midsection by an unobstructed blow. A knowledgeable and proficient judge must award a winning score to the effective athlete.

A 10-10 score is not preferred on the scorecards.

An official knockdown always demonstrates superior effectiveness. However, a contestant who is knocked down more from instability than from an opponent's blow may be able to return from the knockdown and dominate the round by a large enough margin to be judged the winner. This ruling deemed the "fight back rule" allows an opponent to comeback from a "flash knockdown" and win the round.

Also, the weight given to an official knockdown scored by one contestant must be equal to the weight given to an official knockdown scored by the contestant's opponent.

In the event of a judges even match or a draw, the match must be given to the athlete who is the superior kicker as determined in the sport of kickboxing.

C. SWEEPS.

Sweeps should not be given the same weight as an official knockdown. Judges should watch for the technique's effectiveness in slowing down a contestant. Sweeps must be executed with the arch of the foot and delivered to the outside part of the foot only and only to the lower portion of the foot at or below the ankle during competition. In the event of action against the ropes the technique may be delivered to either foot to disrupt the balance of the athlete.

D. SCORING.

Judges shall award points to contestants on the basis of round by round outcomes and in accordance with the following scores:

10 points to 10 points— is not preferred, a judge must watch each opponent's effective use of four different weapons striking their targets with precision and power. One contestant must illustrate dominance of the other with superiority in effectiveness of punches and/or kicks; therefore a judge must make a decision.

10 points to 9 points--whenever the winning contestant dominates the other with superiority in effectiveness.

10 points to 8 points--whenever the winning contestant dominates the losing contestant with a knock down or exceptional above-the-belt kicking technique which must be indicated and recognized by all judges on the score sheets,

10 points to 7 points--whenever the winning contestant dominates the losing contestant with an overwhelming superiority in effectiveness as must be indicated by **two or more knockdowns in a round.**

8. ROUNDS

A. DURATION OF MATCHES.

Each match will be two minutes in duration for open division 18 years and older. The time runs continuously and may be called or stopped only by the referee in special cases, such as equipment or uniform adjustment, harmful injury or commitment of foul.

All, non-title amateur kickboxing contests will be three rounds.

All state title contests must be 4 rounds.

All Multi-State Regional and National titles shall be 5 rounds in duration.

B. REST PERIODS. Rest periods between rounds will be one minute in duration

9. STRUCTURE OF THE FIGHTING AREA FOR CONTESTS

Contests shall be held in a ring, cage or a fenced area.

A. RING:

1. The ring shall be square shaped and shall be a regulation boxing ring no less than 16 x 16 feet and no larger than 24 x 24 feet within the ropes.

2. The ring floor shall be constructed of at least a 1 inch base of wood-based board padded with at least a 1 inch layer of foam rubber or foam rubber equivalents.

3. There must be a top covering of canvas, duck or similar material tightly stretched and attached to the ring platform, as approved State regulation and by KICK.

4. The ring shall have 4 posts not less than 3 inches in diameter that extend from the floor of the ring to a height of no less than 48 inches and no more than 58 inches.

5. The posts shall be securely anchored and adequately padded. Padding must extend beyond the rope and over the edge of the edge of the platform.

6. The floor of the ring shall not be more than 4 feet above the floor on which it is standing, and shall be supplied with steps for the entry and departure of contestants and officials.

7. The platform of the ring must extend beyond the ropes for a distance of at least 2 feet. The ring shall be kept clear of obstructions.

8. Spectator seats shall not be closer than eight feet (8') from the outside edge of the apron of the ring.

9. The ringside area shall be made available to the event representative or inspector for the use of the designated working officials, contestants, their seconds, judges, referee, scorekeeper, announcer, physician, state officials and media representatives. The event representative, inspector shall be provided seating next to the announcer and scorekeeper.

10. The ring platform shall not be more than four feet above the floor of the building and shall be provided with suitable steps for the use of contestants. Ring posts and ring shall be of substantial and adequate material and strength to safely provide such competition, and shall be properly padded. The ring must meet state applicable regulations and be reviewed and approved by the event liaison/ representative and or local inspector.

11. The ring ropes shall be a minimum of four in number and not less than one inch in diameter. The lowest rope shall be 12 in. (46mm) above the ring floor. The highest rope must be 52 inches above the floor. The ropes shall have applied around them a padding of a thickness of not less than one-half inch and of a type and construction approved by KICK.

10. TYPES OF BOUT RESULTS

A. **PROCEDURE FOR FAILING TO COMPETE.** In any case where the referee decides that the contestants are not honestly competing, that the knockout is a "dive" or the foul a prearranged termination of the bout, he will not finish the knockdown count, not disqualify a contestant for fouling, nor render a decision, but shall stop the bout and declare it ended not later than before the end of the last round and order competitors passbooks held pending investigation and disposition future eligibility in KICK events. The announcer shall inform the audience that a "no decision" was rendered.

B. **FAILURE TO RESUME CONTEST.** No contestant will leave the ring during the one-minute rest period between rounds. Should a contestant not come out of his corner when the bell sounds at the commencement of a round, the referee will begin counting as though the contestant were knocked down and the judges will consider the situation just like a knockdown when scoring the round. At the conclusion of that round, should the contestant fall or refuse to resume fighting, the referee will award a technical knockout to his opponent, unless the circumstances indicate to the referee the need for an investigation or disciplinary action, in which event the referee will not make a decision and will order a membership eligibility of or both contestants.

C. **THREE-KNOCKDOWN RULE.** In every amateur bout, the "**three-knockdown rule**" will be in effect, and **applied to the match not the individual round.** Should any athlete be knocked down three times during a match, he will be considered unable to continue due to technical knock out. The referee will automatically terminate the bout and award the victory to the opponent by knockout or technical knockout

D. **FIGHTERS KNOCKED OUT.** Contestants who have been knocked out will be kept lying down until they have recovered. When a contestant is knocked out, no one will touch him except the referee or chief handler, who will remove his mouthpiece, until the ringside physician enters the ring and personally attends the fallen athlete and issues such instructions as he sees fit to the contestant's handlers. If a contestant has been knocked out, or if a technical knockout decision has been rendered against him by the referee, such contestant will be placed on the ill and injured list marked as unavailable for such a period of time as may be recommended by any approved KICK appointed physician.

HIGH KICK RULES

The following KICK International amateur rules pertain to High Kick competition.

The following rules are mandatory in all High Kick divisions; all other rules of KICK International for event sanctioning also apply.

A. STRIKING TECHNIQUES

HANDS.

All punches must be above the waist.

Punches must hit with the FRONT portion of the glove.

Eye contact turning backfist technique is allowed.

FEET AND LEGS

Fighters may kick to their opponent above the waist only (upper body).

Kicks must be made with the fighter's shin or foot.

B. FOULS

Fouls shall include:

Slapping

Palm Strikes

Elbows or Forearms

Karate Chops

No spinning backfist techniques are allowed. Any uncontrolled contact without eye contact is deemed a foul and may lead to disqualification.

No kicks to the:

Knees

Groin

Fighter's leg(s) - direct side kick style is not allowed

C. DRESS CODE. Long pants are mandatory to clearly illustrate a high kick bout.

LOW KICK RULES

The following KICK International amateur rules pertain to International Low Kick competition.

The following rules are mandatory in all International Low Kick divisions; all other rules of KICK International for event sanctioning also apply.

A. STRIKING TECHNIQUES

HANDS.

All punches must be above the waist.

Punches must hit with the FRONT portion of the glove.

Eye contact turning backfist technique is allowed.

FEET AND LEGS

Fighters may kick to their opponent's legs as well as upper body.

Kicks must be made with the fighter's shin or foot.

Kicks are allowed to the outside and inside of the fighter's legs.

B. FOULS

Fouls shall include:

Slapping

Palm Strikes

Elbows or Forearms

Karate Chops

No spinning backfist techniques are allowed. Any uncontrolled contact without eye contact is deemed a foul and may lead to disqualification.

No kicks to the:

Knees

Groin

Fighter's leg(s) - direct side kick style is not allowed

C. DRESS CODE. Shorts are mandatory to clearly illustrate a leg kick bout.

AMATEUR K1 (MODIFIED MUAY THAI)

The following KICK International amateur rules pertain to Amateur K1 (Modified Muay Thai). The use of knee strikes differentiates Amateur K1 from the Low Kick discipline.

The following rules are mandatory in all Amateur K1 divisions; all other rules of KICK International for event sanctioning also apply.

A. STRIKING TECHNIQUES

Fighters may strike with:

Punches

The following kicks (using shin or foot) are allowed:

Body and head strikes

Inside and outside of fighter's legs

High or low kicks allowed, however, there are no minimum kicking requirements

Knees – may strike both legs or the body

Clinching is allowed around and behind the neck to force the opponent down and open his body for knee kicks to the ribs. The match shall continue as long as 1 fighter is ACTIVE WITHIN the clinch.

B. FEET AND LEGS

Fighters are allowed to catch their opponent's leg and take 1 step forward. After 1 step, the fighter holding the leg must STRIKE before taking a second step or more. Sweeps (with the instep or foot) are not allowed by a fighter may kick his/her opponent's supporting leg with the top of their foot or shin, NOT the instep as in a karate style sweep.

C. FOULS

No elbow strikes to the head or body.

Knees to the head.

Knees to an opponent's knees.

Muay thai throws.

No strikes are allowed to the groin.

No strikes are allowed to the joints of the leg.

Direct (side kick style) kicks to the front of fighter's legs.

D. DRESS CODE. Shorts are mandatory to clearly illustrate a leg kick bout.

KICKBOXING-TOURNAMENTS OF 2 DAYS OR LESS

The following rules are mandatory for tournament style competition in **kickboxing divisions only**; all other rules of KICK International for event sanctioning shall also apply.

Tournament competition allows participation with a mandatory rest period of at least sixty minutes between bouts. Events with consecutive bouts or events scheduled for consecutive days, a physician must examine and certify each contestant to be in good physical condition, to continue competing prior to each bout.

A tournament competitor may not participate in more than two bouts per day.

1. MINIMUM AGE OF FIGHTERS.

No athlete shall participate in a KICK amateur kickboxing contest or exhibition if less than 8 years of age.

Junior amateurs may compete 12 to 17 years of age.

2. CONDUCT OF BOUTS

FIGHTERS KNOCKED OUT. Contestants who have been knocked out will be kept lying down until they have recovered. When a contestant is knocked out, no one will touch him except the referee or chief handler, who will remove his mouthpiece, until the ringside physician enters the ring and personally attends the fallen athlete and issues such instructions as he sees fit to the contestant's handlers. If a contestant has been knocked out, or if a technical knockout decision has been rendered against him by the referee, such contestant will be placed on the ill and unavailable list for such a period of time as may be recommended by any approved KICK appointed physician.

FAILURE TO RESUME CONTEST. No contestant will leave the ring during the one-minute rest period between rounds. Should a contestant not come out of his corner when the bell sounds at the commencement of a round, the referee will begin counting as though the contestant were knocked down and the judges will consider the situation just like a knockdown when scoring the round. At the conclusion of that round, should the contestant fall or refuse to resume fighting, the referee will award a technical knockout to his opponent, unless the circumstances indicate to the referee the need for an investigation or disciplinary action, in which event the referee will not make a decision and will order a membership eligibility review of one or both contestants.

3. ROUNDS

The time runs continuously and may be called or stopped only by the referee in special cases, such as equipment or uniform adjustment, harmful injury or commitment of foul.

ELIMINATION ROUNDS

<u>DIVISION</u>	<u>AGE</u>	<u>ROUNDS/DURATION</u>	<u>REST PERIOD BETWEEN ROUNDS</u>
Juniors	8-12 years old	3 one minute rounds	1 minute
Advanced Juniors	13-14 years old	3 one and ½ minute rounds	1 minute
Intermediates	15-16 years old	3 one and ½ minute rounds	1 minute
Open Division	17 years and up	3 two minute rounds**	1 minute**

**Also applies to final rounds in Open Division, contestants 17 years of age and up

FINAL CHAMPIONSHIP ROUNDS

<u>DIVISION</u>	<u>AGE</u>	<u>ROUNDS/DURATION</u>	<u>REST PERIOD</u>	<u>BETWEEN ROUNDS</u>
Juniors	8-12 years	3 one minute rounds	1 minute	
Advanced Juniors	13-14 years	3 one and ½ minute rounds	1 minute	
Intermediates	15-16 years	3 one and ½ minute rounds	1 minute	
Open division	17 years and up	3 two minute rounds	1 minute	

4. WEIGHTS AND CLASSES.

Elimination divisions are separated for juniors and open divisions. All contestants must be matched, on the basis of sex differences and in accordance with the following weight divisions:

<u>AGE</u>	<u>Tournament competition</u>	<u>Regular Competition</u>
8-12 years of age	No allowance- must make weight	No allowance
13-17 years of age	1 lb allowance for eliminations	1 lb allowance
13-17 years of age	No allowance for finals-must make weight	
18+ years	Up to 1 hour to lose 2 lbs	Up to 1 hour to lose 2lbs

Tournament brackets for weigh in

All 17+ open and Adult divisions

<u>Novice & Intermediates</u>	<u>Juniors</u>
Under 112	under 50lbs
112.1-117	50.1-60
117.1-127	60.1-70
127.1-137	70.1-80
137.1-147	80.1-90
147.1-164	90.1-100
164.1-184	100.1-112
184.1-204	
204.1 +	

A contestant must make weight within the indicated allowances of body weight the day of the contest.

Under no circumstances will any title division be recognized if the athletes did not make weight within the title division weight limits.

NO DIVISIONAL CONTEST RESULTS WILL BE RECOGNIZED BY KICK IF THE OFFICIAL WEIGH-IN DOES NOT FALL WITHIN THE PROPER WEIGHT LIMITS.

DETERMINATION OF WEIGHT DIVISION. An athlete who has completed a competitor's advance weight in matching shall be weighed in to verify weight and moved to the appropriate weight class as determined by actual weight class at time of official weigh-in.

5. WEIGH IN

To be accepted and equal for all competitors, every participant must be weighed for their division and matching

competitor stripped of street clothes, meaning they must not be wearing anything more than the uniform they will wear into the ring. (Nothing more than trunks and top)

APPEARANCE FORFEITS In the event the athlete fails to appear on time for a designated elimination for final round; the athlete will be suspended and considered for revocation of registration for cause.

6. KICKING REQUIREMENTS.

All amateur competitors must execute a minimum of four hard kicks per round for each round of less than two minutes as may be designated for elimination rounds, and six hard kicks for each elimination round or championship round of 2 minute durations.

The preferred manner would be for an individual round card indicating the total number of kicks to be handed to the referee during the same time that judge's scorecards are collected by the referee.

Failure to throw a minimum of four kicks in any elimination rounds of less than 2 minutes in duration or six kicks per round in any 2 minute round for elimination or final championship bout as required.

7. AUTHORIZED STRIKING TECHNIQUES

Sweeps to the boot area (rubber to rubber contact only) are allowed in the above the waist high kick division, however, sweeps to any other area of the leg are a violation of tournament rules and may subject the competitor to disqualification if the violation is determined to be viscous.

8. SECTION VI FIGHTERS' EQUIPMENT AND SECONDS

GLOVES. All gloves must be approved by the Event Inspector or the referee. All novice amateurs are required to wear 12-ounce gloves. Both competitors must use matching approved equipment of same weight and construction

The gloves shall be secured to the hands before the contestants have entered the ring, unless otherwise directed by the KICK Representative. Each contestant's chief handler shall help in securing the gloves. Likewise, the referee must inspect and approve any tape used on the boxing gloves and boots.

FOOT PADS, SHIN GUARDS AND HEADGEAR. All contestants will wear foam rubber shin guards and foam rubber foot protective equipment approved by KICK. Both competitors must use matching approved equipment of same weight and construction. Tape may be used to help secure the shin pads and will be subject to inspection and approval. Likewise, the referee must inspect and approve any tape used on the boxing gloves and boots.

GLOVES AND FOOT PADS-EXTRA SET. All promoters should have an extra set of gloves and foot pads or provide access to equipment which may be purchased, to be used in case gloves are broken or in any way damaged beyond use during the course of a bout.

9. SUSPENSIONS AND MANDATORY REST PERIODS

If a referee terminates a bout due to any of the following reasons an athlete shall be subject to a minimum 30 day suspension:

UTD -Unable to Defend DAB- Didn't answer the Bell
OC - Outclassed 3KD- 3 knock down Rule
H - Hard Blows to the Head B - Hard Blows to the body

TKO – technical knockout

If a referee terminates a bout due to a knockout (KO), the contestant shall be subject to a minimum 45 day suspension.

Any contestant rejected by an examining physician will be suspended until it is shown that he is fit for further competition, or in the case of a referee, officiating. Any athlete suspended for 30 days for his medical protection or suspended for a hard fight, will take the same physical examination as required for eligibility. The doctor may require any other procedures including an electroencephalogram, if indicated.

NOVICE DIVISION - KICKBOXING-TOURNAMENTS OF 2 DAYS OR LESS

The following rules are mandatory for tournament style competition in **kickboxing divisions only**; all other rules of KICK International for event sanctioning shall also apply.

Tournament competition allows participation with a mandatory rest period of at least sixty minutes between bouts. Events with consecutive bouts or events scheduled for consecutive days, a physician must examine and certify each contestant to be in good physical condition, to continue competing prior to each bout.

A tournament competitor may not participate in more than two bouts per day.

1. MINIMUM AGE OF NOVICE FIGHTERS.

Novice fighter shall be 18 years or older.

2. NOVICE DESIGNATION

Any contestant who has competed in 10 or more KICK rated novice contests shall no longer be considered a novice. That contestant shall no longer be allowed to compete in novice bouts.

3. ROUNDS

The time runs continuously and may be called or stopped only by the referee in special cases, such as equipment or uniform adjustment, harmful injury or commitment of foul.

ELIMINATION ROUNDS and THE FINAL CHAMPIONSHIP ROUND shall be:

3 one minute rounds with a one minute rest period between.

4. WEIGHTS AND CLASSES.

All contestants must be matched, on the basis of sex differences and in accordance with the following weight divisions

Elimination bouts must be matched according to the following weigh classes:

Tournament brackets for weigh in

Weight brackets

112-117 lbs
117.1-127 lbs
127.1-137 lbs
137.1-147 lbs
147.1-164 lbs
164.1-184 lbs
184.1-204 lbs
204.1 + lbs

An eliminations contestant may not compete in a weight category other than the contestant's weight category as listed (i.e. per the weight brackets.)

A contestant must make weight within the indicated allowances of body weight the day of the contest.

5. WEIGH IN

Weigh-ins must take place prior to engaging in a contest, all contestants must submit to a weigh-in and a physical examination by the physician at the time and place approved by the sanctioning body

To be accepted and equal for all competitors, every participant must be weighed for their division and matching competitor stripped of street clothes, meaning they must not be wearing anything more than the uniform they will wear into the ring. (Nothing more than trunks and top)

APPEARANCE FORFEITS In the event the athlete fails to appear on time for a designated elimination for final round; the athlete will be suspended and considered for revocation of registration for cause.

6. KICKING REQUIREMENTS.

Failure to throw a minimum of four kicks above the waist during each round of a 1 minute bout.

7. AUTHORIZED STRIKING TECHNIQUES

HI kick rules only.

8. SECTION VI FIGHTERS' EQUIPMENT AND SECONDS

GLOVES. All gloves must be approved by the Event Inspector or the referee. All novice amateurs are required to wear 12-ounce gloves. Both competitors must use matching approved equipment of same weight and construction

The gloves shall be secured to the hands before the contestants have entered the ring, unless otherwise directed by the KICK Representative. Each contestant's chief handler shall help in securing the gloves. Likewise, the referee must inspect and approve any tape used on the boxing gloves and boots.

FOOT PADS, SHIN GUARDS AND HEADGEAR. All contestants will wear foam rubber shin guards and foam rubber foot protective equipment approved by KICK. Both competitors must use matching approved equipment of same weight and construction. Tape may be used to help secure the shin pads and will be subject to inspection and approval. Likewise, the referee must inspect and approve any tape used on the boxing gloves and boots.

GLOVES AND FOOT PADS-EXTRA SET. All promoters should have an extra set of gloves and foot pads or provide access to equipment which may be purchased, to be used in case gloves are broken or in any way damaged beyond use during the course of a bout.

9. SUSPENSIONS AND MANDATORY REST PERIODS

If a referee terminates a bout due to any of the following reasons an athlete shall be subject to a minimum 30 day suspension:

UTD -Unable to Defend	DAB- Didn't answer the Bell
OC - Outclassed	3KD- 3 knock down Rule
H - Hard Blows to the Head	B - Hard Blows to the body
TKO – technical knockout	

If a referee terminates a bout due to a knockout (KO), the contestant shall be subject to a minimum 45 day suspension.

MIXED MARTIAL ARTS

1. ATTIRE AND EQUIPMENT FOR CONTESTANTS

A. Body grease, gels, balms or lotions applied to any part of a contestant is prohibited. Petroleum jelly or other similar petroleum based product may be applied to the facial area at cage side in the presence of an inspector, referee or person designated by the sanctioning body or state division, prior to the beginning of the first round only. No additional applications will be allowed between rounds. The referee or Division representative shall cause any excessive petroleum jelly or other permitted substance or any foreign substance to be removed to his or her satisfaction. Any contestant applying anything to any part of his or her body outside the presence of an inspector, referee or person designated by the Division may be penalized a point or disqualified

B. Fighters are required to wear an approved protective groin cup during all matches.

C. Fighters are required to wear an approved Bi Molar double Arch mouthpiece at all times while the bout is in progress.

D. Fighters are not allowed to wear any shoes of any type.

E. Fighters must tape their wrists and hands but not over their knuckles. Wraps are not allowed; only tape and gauze will be allowed. Handwraps are not allowed. Fighter handwraps must be "SIGNED OFF" by the event representative PRIOR to the beginning of their bout.

F. Fighters may not place oil upon any part of his or her body.

G. Fighter's fingernails and toenails must be cut and trimmed prior to any bout.

H. Jewelry or piercing accessories are prohibited

I. A contestant is prohibited from wearing corrective lenses or contact lenses in the fighting area.

J. Fighter may not wear shin, instep, elbow, and/or knee supports and/or pads of any kind.

K. GLOVES:

Fighters are required to wear only approved mixed martial arts style gloves which must be provided by the promoter. The Fighters may not use their own equipment.

All fighters must use the same style and brand of glove worn by their opponent and on a Sanctioned Event may not wear an MMA Glove Smaller than 4 ounces. These may be required to be taped to the fighter by the referee to ensure their stability during the bout.

Contestants competing in a bout against one another must wear gloves that are equal in weight.

Permissible apparel for the fighters shall include: name brand recognized MMA competition 6 oz gloves (the preferred endorsed gloves will have a KIAMA Sports endorsed logo prominently displayed.

If the gloves have been used previously, they must be whole, clean and subject to inspection by the referee or by the Event Commissioner as to condition. If the gloves are found in poor condition, they shall be changed before the bout starts.

No breaking, roughing, or twisting of gloves shall be permitted.

All fighters must wear Bi Molar double arch fitted mouthpieces. All fighters are required to have an extra mouthpiece ringside during their match.

All promoters must have several extra sets of gloves of common sizes to be used in case gloves are broken or in any way damaged beyond use during the course of the bouts.

L. TRUNKS/UNIFORMS

The following uniform may be worn:

Wrestling singlets.

Boxing or kickboxing shorts/pants.

Latex bike style shorts, "Speedos".

Any combination of the foregoing, and/or any other clothing approved by the referee who may require such apparel to be taped or otherwise secured to ensure its stability during the match.

Under no circumstances shall apparel or equipment which includes metallic and/or hard plastic and/or any edge or surface which could cause injury to the fighters will be allowed.

2. CLASSES AND WEIGHTS OF CONTESTANTS

Weight Allowances:

135 and under – 3 pounds

135-170-5 pounds

171-205 – 7 pounds

<u>Weight class</u>	<u>LBS.</u>
Flyweight:	125 lbs. & Below
Bantamweight	125.1 to 135 lbs.
Featherweight	135.1 to 145 lbs.
Lightweight	145.1 to 155 lbs.
Welterweight	155.1 to 170 lbs.
Middleweight	170.1 to 185 lbs.
Light Heavyweight	185.1 to 205 lbs.
Heavyweight	205.1 to 265 lbs.
Super Heavyweight	265.1 lbs. & Above

For title bouts, contestants may weigh no more than 5 pounds heavier on the day of the bout or contest than their weight at the weigh-in.

3. FOULS AND INJURIES: INTENTIONAL AND ACCIDENTAL

If a fighter flagrantly breaks any rule, the official ring referee shall immediately disqualify him. HOWEVER: If the foul is not severe or intentional, the official ring referee shall issue a warning OR point deduction(s) from the offending fighter

A. THE FOLLOWING TECHNIQUES ARE NOT ALLOWED & ARE CONSIDERED FOULS:

Elbow strikes

NO Downward Elbow Striking will be allowed - Point of the Elbows will result in disqualification, there are no elbow strikes allowed in amateur. No striking allowed that can be construed to be within from the point of the elbow (approximately 2 inched from the point of the elbow).

Biting.

Eye-Gouging (including with chin or forehead)

Pulling, pushing on opponent's face.

Kicks and Knees TO THE HEAD & NECK to a fighter who is "on the ground". (when the fighter kicked is not in a "2-point position", standing or crouching on his feet).

Any Knee Kick to the head in any manner from any position will result in immediate disqualification.

Fish hooks (to the eyes, nose, ear, or mouth)

Hair pulling.

Groin grabs.

Groin strikes.

Single digit manipulation (finger and toe locks)

Head butting.

No contestant is allowed to jump on an opponent in any manner

No fingertip or knuckle gouging to the face or any part of the body (including into the throat)

Acrobatics or rebounding off of the cage or using the cage in any manner is not allowed

Pushing an opponent out of, or off the fighting area.

No strikes to the: throat, groin, spine. (no forearm strike or push into the Adam'sApple)

No open hand palm heel strikes or fingertip strikes or rakes.

Lifting, pushing, throwing, or otherwise forcing an opponent out of the ring or cage.

Single hand chokes to the throat.

Two handed chokes applied directly to the throat and/or windpipe.

Punching or striking to the back of the head (one ince on either side of the spinal area from the crown of the head to the base of the neck) will not be tolerated

No foot stomping will be allowed.

Grabbing the cage or ring ropes

Fighters may NOT grab the ring ropes or cage AT ANY TIME the two fighters are in contact with each other during the bout in an attempt to stall action, trap his opponent, escape a technique, or otherwise gain advantage in the match. If a fighter grabs or otherwise secures any ring rope with a hand, arm, foot or leg during the bout TO AVOID A SUBMISSION HOLD, the referee shall stop the bout and subsequently warn the offending fighter that he will be disqualified on the next offense of holding the cage or ropes.

If a fighter continually holds the ring ropes to rest, or pull himself from the action, avoid the bout's action, and he has been officially warned once, then the fighter who has violated the warning shall be disqualified for failure to fight.

Excessive grabbing or other use of the ring ropes in violation of these rules may result, in the referee's sole discretion, in a fighter's disqualification and an award of the bout to that fighter's opponent.

The referee shall verbally instruct fighters to release the ring ropes or cage, when appropriate, prior to warning, and/or disqualifying a fighter for violating these rules.

4. JUDGING AND SCORING METHODS

A. The judges shall score all contests and determine the winner through use of the ten-point must system. In this system the winner of each round receives ten points and the opponent receives a proportionately smaller number.

B. Under no circumstances shall a judge award the loser of each round with fewer than seven points.

C. It is preferable to make a decision between contestants to reduce the possibility of a draw; a qualified judge must make a decision.

D. No fraction of points may be given.

E. After the Judges have marked and signed their individual round scorecards the Judges shall immediately stand and present the scorecard to the referee.

F. The referee shall collect each judge's scorecard during the 60-second rest period and deliver the scorecards to the event representative or scorekeeper, and confer with the ring representative on any fouls or violations.

G. SCORING BOUTS AND DETERMINING A WINNER BY DECISION

It is the official ring referee's duty to determine and announce all submissions and knockouts or other bout stoppages.

However, if there is no submission, knockout, or stop of the bout by a referee, cornerman, fighter, etc., by the end of the bout time limit, then the (3) three required ringside judges shall determine the bout winner.

In the event of a judge's even match or a draw, the match must be given to the athlete who is the superior kicker as determined in the sport of kickboxing and may refer to the Kick Count cards.

H. SCORING THE ROUNDS

If the round is EVEN, Both fighters will be scored a 10 for the round.

The fighter who controls a round will be given a score of 10 for the round while the other fighter will be given a score of 9 for the round.

If a round is "Dominated" by 1 fighter and he/she scores 1 or several Strike Knockdowns, High Impact Takedowns/Slams or Near Submissions the "Dominated" Fighter shall be scored a 10 while his/her opponent shall be scored an 8.

One move cannot take an entire round away when the other fighter is winning.

5. GENERAL JUDGING

All matches will be judged by (3) three qualified Mixed Martial Arts ringside judges.

Mixed Martial Arts neither striking nor grappling has any more importance than any other part of a contest.

As the "Knockdown" is in Kickboxing/Boxing, there are actually "3" dominate Scoring techniques in Mixed Martial Arts. They are:

Strike Knockdown

High technically correct Takedowns

Near Attempted Submission

Potential Scores - Not counting any point deductions:

10-10

10-9

10-8

The Judges guidelines for good decisions are:

Standup Striking

Clinch Fighting Takedowns

Positioning Submissions

Ground Striking

Overall Control

6. LEGAL TECHNIQUES FOR AMATEUR MIXED MARTIAL ARTS

A. HAND STRIKES: Fighters may strike with a closed fist only.

B. ARM STRIKES: A forearm strike is allowed

C. LEGS: Fighters may strike with their knees (except to the head), otherwise knees, shins and feet are allowed to all other parts of the body when the fight is standing up. Once one fighter's knee touches the ring floor, NO kicks are allowed to that fighter's head as he is then considered "on the ground". (a fighter is determined "ON THE GROUND" when that fighter's knee touches the ring floor or he is otherwise not supported by his two feet, alone, supporting him in a standing or crouched position.)

D. THROWS AND TAKEDOWNS: All wrestling, judo, and jujitsu throws and takedowns are permitted, as long as no hard slams affecting the neck or head are delivered.

E. LOCKS: Elbow, shoulder, wrist, knee, and ankle locks are allowed.

F. CHOKES: All chokes can be done with the arms and legs.

7. ROUNDS

Amateur matches shall consist of any of the following:

Three (3) rounds, each of TWO (2) minutes in length, with a one (1) minute rest between each round.
Recommended for athletes who have competed in less than two events

Three (3) rounds, each of THREE (3) minutes in length, with a one (1) minute rest between each round.
Recommended for athletes who have competed in three or more events.

All Amateur Title matches shall consist of four (4) rounds, each of three (3) minutes in length, with a one (1) minute rest between each round.

All promoter's promotional titles shall consist of a maximum of 3 rounds, each of 3 minutes in length, with a 1 minute rest period between.

Kick International, state, regional and national title matches shall consist of 4 rounds, each of 3 minutes in length, with a 1 minute rest period between.

In the event of a decision which ends in a draw at the end of the four rounds, the match shall continue for one additional round of three minutes in length which must be the determining round as decided by the Judges who are required to decide in favor of the most effective athlete in that final deciding round.

In the event, that, at that the end of the regular 3 round time limit, a match ends in a draw as set forth by these rules, then the official decision shall be a draw and there shall be no overtime round.

A title award must be presented upon the outcome of the fifth and final deciding round.

8. STRUCTURE OF THE FIGHTING AREA FOR CONTESTS

Contests shall be held in a ring, cage or a fenced area.

A. RING:

The ring shall be square shaped and shall be a regulation boxing ring no less than 16 x 16 feet and no larger than 24 x 24 feet within the ropes.

The ring floor shall be constructed of at least a 1 inch base of wood-based board padded with at least a 1 inch layer of foam rubber or foam rubber equivalents.

There must be a top covering of canvas, duck or similar material tightly stretched and attached to the ring platform, as approved State regulation and by KICK.

The ring shall have 4 posts not less than 3 inches in diameter that extend from the floor of the ring to a height of no less than 48 inches and no more than 58 inches.

The posts shall be securely anchored and adequately padded. Padding must extend beyond the rope and over the edge of the edge of the platform.

The floor of the ring shall not be more than 4 feet above the floor on which it is standing, and shall be supplied with steps for the entry and departure of contestants and officials.

The platform of the ring must extend beyond the ropes for a distance of at least 2 feet. The ring shall be kept clear of obstructions.

Spectator seats shall not be closer than eight feet (8') from the outside edge of the apron of the ring.

The ringside area shall made available to the event representative or inspector for the use of the designated working officials, contestants, their seconds, judges, referee, scorekeeper, announcer, physician, state officials and media representatives. The event representative, inspector shall be provided seating next to the announcer and scorekeeper.

HEIGHT OF RING. The ring platform shall not be more than four feet above the floor of the building and shall be provided with suitable steps for the use of contestants. Ring posts and ring shall be of substantial and adequate material and strength to safely provide such competition, and shall be properly padded. The ring must meet state applicable regulations and be reviewed and approved by the event liaison/ representative and or local inspector.

RING ROPES. The ring ropes shall be a minimum of five in number and not less than one inch in diameter. The lowest rope shall be 12 in. (46mm) above the ring floor. The highest rope must be 52 inches above the floor. The ropes shall have applied around them a padding of a thickness of not less than one-half inch and of a type and construction approved by KICK.

B. CAGE AREA SPECIFICATIONS:

The fighting area:

Shall be constructed in a manner that does not pose a substantial risk to the safety or health of any person;

must be circular or have as many as eight equal sides for a contest;

shall be no smaller than 16 feet wide and no larger than 32 feet wide within the ropes, cage or fenced area;

shall have a corner with a blue designation and the corner directly across shall have a red designation;

floor shall extend at least 24 inches beyond the ropes or other barrier. The floor must be of a canvas, duck or similar material that shall be padded with at least a 1 inch layer of foam padding that shall extend over the edge of the platform of the fighting area. Vinyl or other plastic rubberized covering is prohibited. Materials that may gather in lumps or ridges during the bout or contest are prohibited;

platform shall be no more than 4 feet above the floor on which it is standing and must have suitable steps or ramps for use by officials and the contestants;

shall have five fighting area ropes when fighting area ropes are used, not less than 1 inch in diameter and wrapped in soft material. The lowest rope must be no higher than 12 inches from the fighting area floor; and

must not be obstructed by any object, including, without limitation, a triangular border, on any part of the fighting area floor.

The fence or cage specifications for mixed martial arts shall meet the following requirements:

be made of material that will prevent a contestant from falling out or breaking through the fighting area onto the floor beneath the fighting area or onto spectators. The enclosure may be composed of vinyl-coated chain link fencing or other similar material;

any exposed metal on the interior of the fenced or caged area must be covered and padded in a manner approved by the inspector or sanctioning body representative. The covering shall not be abrasive to the contestants;

any metal parts used to reinforce the fenced or caged area enclosure shall not interfere with the safety of the contestants;

the enclosure shall provide 2 separate entries onto the fighting area canvas that are sufficient to allow easy access to the fighting area by officials and emergency personnel. The entrances must be padded or covered so that there is no exposed metal on the interior of the fence or caged area;

the enclosure shall not obstruct or limit the supervision and regulation of the bout by officials or sanctioning body representatives; and

the enclosure shall not inhibit the judging of the bout in any manner.

9. TYPES OF BOUT RESULTS

FIGHTERS KNOCKED OUT. Contestants who have been knocked out will be kept lying down until they have recovered. When a contestant is knocked out, no one will touch him except the referee or chief handler, who will remove his mouthpiece, until the ringside physician enters the ring and personally attends the fallen athlete and issues such instructions as he sees fit to the contestant's handlers. If a contestant has been knocked out, or if a technical knockout decision has been rendered against him by the referee, such contestant will be placed on the ill/injured and unavailable list for such a period of time as may be recommended by any approved KICK appointed physician.

KNOCKOUT: Fighter is unable to intelligently defend himself following a strike(s).

TKO: If the licensed ringside Physician/ doctor or referee decides the fighter cannot continue due to a cut or other injury.

SUBMISSION: When a fighter submits by tapping the opponent or the mat more than "3" times as a result from a choke, lock, or for any other reason. IF a fighter is in no position to tap out, he may yell "MATTE", "QUIT" or "GIVE UP". IF a fighter cannot tap or cannot yell, the referee shall stop the bout from his own personal determination of the fighter's safety.

REFEREE STOPPAGE: When a fighter is taking excessive punishment but cannot or will not submit or quit, either due to striking, failing to show a willingness to continue, a refusal to submit in the face of grave injury, or any other reason the referee believes is necessary to preserve the fighter's safety.

CORNER CONCEDES THE MATCH: When a fighter's corner feels their fighter has had enough and decides to end the bout by standing and waiving the towel to signal the referee to end the match for the safety of the fighter. This shall count as a TKO.

QUIT: When a fighter simply cannot or refuses to continue.

DECISION: When the bout has ended after the length of the bouts specified time period, without a winner, the bout decision shall be determined by the (3) three judges, based on the rules as designated.

DISQUALIFICATION: The fighter's opponent is disqualified by the referee.

MMA AMATEUR JUDGE'S SCORECARD FOR AN AMATEUR MMA BOUT must be requested from the Kick Representative

10. JUDGES DECISIONS THAT MAY BE RENDERED

If there is no submission, knockout, or stop of the bout by a referee, cornerman, fighter, etc., by the end of the bout time limit, the (3) three required ringside judges shall determine the bout winner. This shall be determined after the judge's scorecards have been counted to determine the winner of the bout. The types of judges' decisions are as follows:.

UNANIMOUS DECISION: Indicates that all three judges awarded the same fighter the winner on points.

SPLIT DECISION: Indicates that two judges scored the fight for one fighter and the other judge scored the fight for the other fighter.

MAJORITY DECISION: Indicates that two judges scored the fight for one fighter and the other judge scored the bout a draw.

DRAW: Indicates that one judge had the fight for one fighter, one judge had the fight for the other fighter, and the third judge had the fight even. It could also mean that all three judges scored the fight a draw or that two of the three judges scored it a draw.

IN THE EVENT OF A DRAW: If there is a draw, the Matchmaker will resort back to the agreement he/she made during the event matchmaking whether or not to fight 1 extra draw breaking round. One Draw breaking round shall be 3 minutes in length.

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